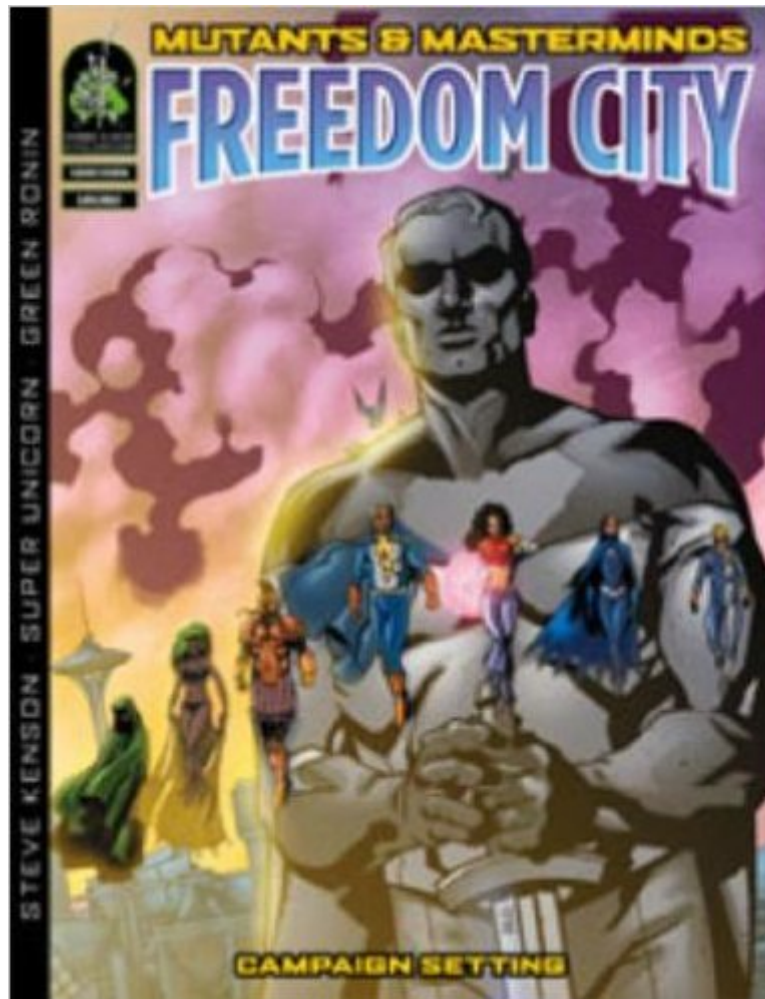


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Mutants & Masterminds: Freedom City - 1st Edition



Synopsis

Freedom City is back in the first deluxe sourcebook for the Second Edition of Mutants & Masterminds. This exciting campaign setting includes a detailed history of the city, an overview of the its diverse neighborhoods, scores of locations and backdrops, a cast of supporting characters, several complete hero teams, and dozens of villains, all ready to use! The original book has been updated to the Second Edition and revised and expanded throughout. Richly detailed and lavishly illustrated in full color, Freedom City is the ideal companion book to the Mutants & Masterminds Roleplaying Game.

Book Information

Series: Mutants & Masterminds

Hardcover: 190 pages

Publisher: Green Ronin Publishing (September 20, 2005)

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ISBN-10: 097235994X

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Product Dimensions: 11.1 x 8.6 x 0.5 inches

Shipping Weight: 1.6 pounds

Average Customer Review: 4.5 out of 5 starsÂ Â See all reviewsÂ (2 customer reviews)

Best Sellers Rank: #1,051,601 in Books (See Top 100 in Books) #177 inÂ Books > Science Fiction & Fantasy > Gaming > Other Role-Playing Games

Customer Reviews

This is a praiseworthy addition to the Mutants and Masterminds product line. The author mixes and matches some of the best elements of comic series like JLA, the Fantastic Four, X-Men, Superman, and a host of others into a coherent and cogent campaign setting. It provides just enough background material on the life of the city, the important characters within it, and the world around it to seem complete and thorough, without smothering the reader in minutiae. The artwork is solid, the layout is serviceable, and the city overview remembers to cover things like public transportation, professional sports teams, and health care. The only quibbles I have are that at \$33 it's overpriced, and that the authors didn't find room to include an introductory scenario. Otherwise, though, this is fine product, one you should pick up if you can find it at a more reasonable price.

This is quite possibly the best RPG sourcebook I have picked up in my 5 years or so of gaming

many different systems. It gives you a complete run down of the town, it's heroes and villains.

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